

Computable Randomness and Its Properties

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Outline

- 1 Introduction
- 2 Computable Randomness on $(2^\omega, \mu)$
- 3 Computable Randomness on Computable Metric Spaces
- 4 Morphisms and sigma-algebras

What makes a randomness notion robust?

- It has many characterizations
(e.g. ML tests, martingales, machines, etc.)
- It comes up in computable analysis
- It generalizes to other probability spaces
- It is preserved under alt. characterizations of the same space
(e.g. base invariance)
- It is preserved by morphisms (measure preserving maps)
- It is preserved by isomorphisms

Is computable randomness robust?

- It has many characterizations (e.g. ML tests, martingales, machines, etc.) Yes (Many...)
- It comes up in computable analysis Yes (Brattka et al.; etc.)
- It generalizes to other probability spaces Yes (R.)
- It is preserved under alt. characterizations of the same space (e.g. base invariance) Yes (Brattka et al.; R.)
- It is preserved by morphisms (measure preserving maps) No (R.; Bienvenu and Porter)
- It is preserved by isomorphisms Yes (R.)

Goals of this talk

Primary Goal

Give a better understanding of computable randomness.

Secondary Goal

Give a robust definition of computable randomness outside of Cantor space.

Tertiary Goal

Explain the interplay between

- randomness,
- morphisms, and
- sigma-algebras.

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Computable Randomness on $(2^\omega, \text{fair-coin})$

Definition

A **computable martingale** is a computable function $M : 2^{<\omega} \rightarrow \mathbb{R}^+$ such that for all $\sigma \in 2^{<\omega}$,

$$\frac{1}{2} \cdot M(\sigma 0) + \frac{1}{2} \cdot M(\sigma 1) = M(\sigma).$$

Given $X \in 2^\omega$, M **succeeds** on $X \Leftrightarrow \limsup_n M(X \upharpoonright n) = \infty$.

$X \in 2^\omega$ is **computably random** if there is not any computable martingale M which succeeds on X .

Measures on 2^ω .

Definitions

A **computable measure** on 2^ω can be represented by a computable function $\mu : 2^{<\omega} \rightarrow \mathbb{R}^+$ such that

$$\mu(\sigma 0) + \mu(\sigma 1) = \mu(\sigma).$$

By the Carathéodory extension theorem this can be uniquely extended to a Borel measure on 2^ω .

A **probability measure** is a measure with $\mu(\text{empty string}) = 1$.
The **fair-coin measure** is defined by $\mu(\sigma) = 2^{-|\sigma|}$.

We write $\mu(\sigma)$ instead of $\mu([\sigma])$.

Measures and martingales are closely related.

Computable randomness on $(2^\omega, \mu)$.

Let μ be a computable probability measure on 2^ω .

Define a **computable martingale** on $(2^\omega, \mu)$ as a **partial computable** $M : 2^{<\omega} \rightarrow \mathbb{R}^+$ which satisfies

- (Fairness condition)
 $M(\sigma 0) \cdot \mu(\sigma 0) + M(\sigma 1) \cdot \mu(\sigma 1) = M(\sigma) \cdot \mu(\sigma)$.
- (Impossibility condition) $M(\sigma)$ is defined $\Leftrightarrow \mu(\sigma) > 0$.

In other words, M is **a.e. computable**.

$X \in 2^\omega$ is **μ -computably random** if no such computable martingale succeeds on X (and X is not in any μ -null $[\sigma]$).

Small Question

Is the impossibility condition necessary?

Many test notions

All these tests extend to $(2^\omega, \mu)$ and are equivalent

- Martingale test (with impossibility condition)
- Graded ML tests* (Downey, Griffiths, and LaForte)
- Bounded ML tests (Merkle, Mihailović, and Slaman)
- Machine (K-Complexity) tests (Mihailović)
- Process complexity* (Day)
- Integral tests (R.)
- Solovay tests (R.)
- and more...

*I haven't checked yet, but I am sure they do.

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Computable Metric Spaces

A Crash course!

Definition

A triple (X, d, S) is a **computable metric space** if

- X is a complete metric space with metric $d : X \times X \rightarrow \mathbb{R}^+$,
- $S = \{a_i\}_{i \in \mathbb{N}} \subseteq X$ is a countable dense set (the simple points),
- $d(a_i, a_j)$ is computable from i, j .

From this, we can define computable points, Σ_1^0 sets, Π_1^0 sets, etc.

Examples.

- $([0, 1]^n, |x - y|, \text{rational vectors})$
- $(C[0, 1], \|f - g\|_\infty, \text{rational piecewise-affine functions})$

Computable Probability Spaces

A Crash course!

Definition

A pair (\mathcal{X}, μ) is a computable (Borel) probability space if

- $\mathcal{X} = (X, d, S)$ is a computable metric space,
- μ is a Borel probability measure on X , and
- $\int f d\mu$ is uniformly computable for all bounded computable functions $f : \mathcal{X} \rightarrow [0, 1]$.

This is equivalent to many other definitions.

Representing a comp. prob. space

Question

How to nicely represent a computable probability space?

Answer

Treat it like Cantor space (2^ω)

...by either...

- ...using isomorphisms to/from Cantor space.
- ...by decompose space into “cells” (similar to cylinder sets $[\sigma]$).

Morphisms and Isomorphisms

A measurable map $T: (\mathcal{X}, \mu) \rightarrow (\mathcal{Y}, \nu)$ is a **morphism** if it is measure preserving, i.e.

$$\mu(T^{-1}(B)) = \nu(B) \quad B \subseteq \mathcal{Y}$$

A measurable map $T: (\mathcal{X}, \mu) \rightarrow (\mathcal{Y}, \nu)$ is an **isomorphism** if T has an inverse morphism $S: (\mathcal{Y}, \nu) \rightarrow (\mathcal{X}, \mu)$, i.e.

$$S \circ T = id_{\mathcal{X}} \quad \text{and} \quad T \circ S = id_{\mathcal{Y}}$$

Facts

- All spaces are isomorphic to a Borel measure on Cantor space.
- All atomless spaces are isomorphic to fair-coin measure on 2^{ω} .

A “**computable morphism**” is one that is a “**computable map**”.

$3\frac{1}{2}$ Types of “Computable” Maps

Type 1: Total computable maps

Type 1: Total computable maps $f: (\mathcal{X}, \mu) \rightarrow \mathcal{Y}$

- Take in fast Cauchy code.
- Return fast Cauchy code **always**.
- Equiv. input codes give equiv. output codes **always**.
- Unique and well-defined on **all points**.
- If $f: \mathcal{X} \rightarrow \{0, 1\}$, then $f^{-1}(\{1\})$ is **decidable**.
- Are the effectively **continuous maps**.
- Example: **truth-table computable map**.

$3\frac{1}{2}$ Types of “Computable” Maps

Type 2: A.e. computable maps

Type 2: A.e. computable maps $f : (\mathcal{X}, \mu) \rightarrow \mathcal{Y}$

- Takes in fast Cauchy code.
- Returns fast Cauchy code **with probability 1**.
- Equiv. input codes give equiv. output codes **with probability 1**.
- Unique and well-defined on **Kurtz randoms**.
- If $f : \mathcal{X} \rightarrow \{0, 1\}$, then $f^{-1}(\{1\})$ is **a.e. decidable**.
- Are the effectively **a.e. continuous maps**.
- Example: **real \mapsto binary expansion**

$3\frac{1}{2}$ Types of “Computable” Maps

Type 3: “Computable with high probability”

Type 3: “Computable with high probability” maps $f: (\mathcal{X}, \mu) \rightarrow \mathcal{Y}$

- Takes in fast Cauchy code and **some error $\varepsilon > 0$** .
- Returns fast Cauchy code **with prob. $1 - \varepsilon$** (for each $\varepsilon > 0$).
- Equiv. input codes give equiv. output codes **with prob. $1 - \varepsilon$** .
- Unique and well-defined on **Schnorr randoms**.
- If $f: \mathcal{X} \rightarrow \{0, 1\}$, then $f^{-1}(\{1\})$ is **“decidable with high prob.”**
- Example: **“Schnorr layerwise computable functions”** (they are the same).
- Are the effectively **measurable pointwise maps** (in some sense).

$3\frac{1}{2}$ Types of “Computable” Maps

Type 3.5: Effectively measurable

Type 3.5: Effectively measurable $f : (X, \mu) \rightarrow Y$

- Doesn't have specific input/output (is equivalence class).
- f^{-1} (effectively measurable) is effectively measurable.
- If $f : X \rightarrow \{0, 1\}$, then $f^{-1}(\{1\})$ is effectively measurable.
- Are the effectively measurable maps (up to a.e. equivalence)
- Example: “ L^1 -computable functions”

We will use a.e. computable isomorphisms

- In this talk I will use a.e. computable morphisms and isomorphisms.
- The results also hold for morphisms/isomorphisms that are “computable with high probability” (Schnorr layerwise computable).
- The results also have an interpretation using effectively measurable morphisms. ML/computable/Schnorr randoms become generic filters as in Solovay forcing.

Computable Randomness on (\mathcal{X}, μ)

Theorem (Hoyrup, Rojas)

Let (\mathcal{X}, μ) be a computable probability space. There always exists a computable measure ν and an a.e. computable isomorphism

$$T: (\mathcal{X}, \mu) \cong (2^\omega, \nu)$$

Definition

Let $T: (\mathcal{X}, \mu) \cong (2^\omega, \nu)$ be an a.e. computable isomorphism.

$x \in (\mathcal{X}, \mu)$ is **computably random (w.r.t. T)** if

$T(x)$ is computably random on $(2^\omega, \nu)$.

Theorem (R.)

The above definition does not depend on T .

Preservation of Randomness

Preservation of Randomness

If T is a.e. computable morphism, and x is ML random, then $T(x)$ is ML random.

(Also holds for Schnorr, Kurtz, and more.)

Theorem (R.; Bienvenu, Porter)

Preservation of computable randomness does not hold.

Theorem (R.)

But computable randomness is preserved by a.e. comp.

isomorphisms.

Examples

On 2^ω with fair-coin measure. The definition of computable randomness stays the same; take the identity isomorphism.

On $[0, 1]$ with Lebesgue measure. $x \in [0, 1]$ is computably random iff its binary expansion is. Can use bases other than binary; this shows that computable randomness is base invariant (see Bratkka/Miller/Nies; also see earlier work on poly-time rand).

On $[0, 1]^n$ with the Lebesgue measure. $x \in [0, 1]^n$ is computably random iff $x = (0.X_1, \dots, 0.X_n)$ and $X_1 \oplus \dots \oplus X_n$ is computably random in 2^ω .

On $C([0, 1])$ with the Wiener measure (Brownian motion). Use Fouché's isomorphism from $(2^\omega, \text{fair-coin})$ to $(C([0, 1]), W)$. Then $B \in C([0, 1])$ is a computably random Brownian motion if it corresponds to a computable random $X \in 2^\omega$.

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Morphisms as backwards maps

We often think of a morphism in this direction...

$$\begin{aligned} T: (\mathcal{X}, \mu) &\rightarrow (\mathcal{Y}, \nu) \\ x \in \mathcal{X} &\mapsto T(x) \in \mathcal{Y} \end{aligned}$$

... but they are better thought of in the other direction.

$$\begin{aligned} T^{-1}: \text{Borel } \sigma\text{-algebra} &\rightarrow \text{sub-}\sigma\text{-algebra} \\ \text{of } (\mathcal{Y}, \nu) &\text{ of } (\mathcal{X}, \mu) \\ B \subseteq \mathcal{Y} &\mapsto T^{-1}(B) \subseteq \mathcal{X} \end{aligned}$$

Preservation of randomness

We think of preservation of randomness (e.g. for ML randomness) in this direction...

$$\begin{aligned} T: (\mathcal{X}, \mu) &\rightarrow (\mathcal{Y}, \nu) \\ x \in \text{ML}(\mathcal{X}) &\mapsto T(x) \in \text{ML}(\mathcal{Y}) \end{aligned}$$

... but it is better thought of in the other direction.

$$T^{-1}: (V_n) \text{ ML}(\mathcal{Y}) \text{ test} \mapsto (T^{-1}(V_n)) \text{ ML}(\mathcal{X}) \text{ test}$$

This is because

- morphisms preserve measure.
- a.e. decidable morphisms (almost) preserve Σ_1^0 sets.

Characterizing Morphisms to 2^ω

Given an a.e. computable morphism $T: (\mathcal{X}, \mu) \rightarrow (2^\omega, \nu)$, we get the following.

$$T^{-1}: \{Y \in 2^\omega \mid n\text{th bit of } Y \text{ is } 1\} \\ \mapsto \{x \in \mathcal{X} \mid n\text{th bit of } T(x) \text{ is } 1\}$$

- The family of sets $A_n := \{x \in \mathcal{X} \mid n\text{th bit of } T(x) \text{ is } 1\}$ uniquely determines the morphism T .
- Moreover, any family of a.e. decidable sets $A_n \subseteq \mathcal{X}$ determines an a.e. decidable morphism $T: (\mathcal{X}, \mu) \rightarrow (2^\omega, \mu_T)$ (where μ_T is the distribution of T on 2^ω).

Martingales

Given an a.e. computable morphism $T: (\mathcal{X}, \mu) \rightarrow (2^\omega, \nu)$, we get the following.

$$T^{-1}: \text{Martingale } M \mapsto \text{"Martingale" } T^{-1}(M)$$

$T^{-1}(M)$ is a fair betting strategy, but what is it betting on?

- $T^{-1}(M)$ is betting that the n th bit of $T(x)$ is 1 (or 0).
- Conversely, any list of a.e. decidable properties $\{A_n\}$ describes the setup for such a “martingale”.
- Examples: non-monotonic martingales & martingale processes.
- It follows that preservation of randomness does not hold for computable randomness. (R.)

Isomorphisms

If $T: (\mathcal{X}, \mu) \cong (2^\omega, \nu)$ is an a.e. computable **isomorphism**, then

- The sets $A_n = \{x \in \mathcal{X} \mid \text{nth bit of } T(x) \text{ is } 1\}$ generate the Borel sigma-algebra of \mathcal{X} .
- Moreover, $\{A_n\}$ is (almost) a topological basis for \mathcal{X} .
- (The converse also holds: If some family $\{A_n\}$ is (almost) a topological basis then the corresponding T is an isomorphism.)
- A “martingale” $T^{-1}(M)$ cannot succeed on computable randoms.
- This gives a martingale test for computable randomness on (\mathcal{X}, μ)
- Other tests can be extended as well.
- It follows that T preserves computable randomness. (R.)

Computable Analysis (Advanced!)

In probability theory there is a more general notion of martingale. It is a sequence of L^1 -functions (f_n) with the property

$$E[f_{n+1} \mid f_0, \dots, f_n] = f_n$$

Theorem (R.)

Let (f_n) be an a.e. computable martingale as above. If

- $\sup_n \|f_n\|_{L^1}$ is computable, and
- $\lim_n \sigma(f_0, \dots, f_n)$ “converges effectively to a sigma-algebra”

Then $f_n(x)$ converges on computable randoms x .

This idea does not work for the Ergodic theorem since the sigma-algebras in the ergodic theorem converge “downward”. Hence if the limit \mathcal{F} of the sigma-algebras is “computable”, then the expectation $E[f \mid \mathcal{F}]$ is L^1 -computable and convergence happens on Schnorr randoms by a theorem of Hoyrup and Rojas.

Summary

- Generalizing randomness notions to other spaces leads to a better understanding of their properties on Cantor space.
- There is a duality between morphisms and representations of a sub-sigma-algebra.
- There is a duality between isomorphisms and representations of a prob. space.
- Isomorphisms and morphisms help to classify “good” and “bad” randomness notions. For example:
 - Nothing between ML randomness and computable randomness is preserved by morphisms.
 - If KL randomness is invariant under isomorphisms, then it is equal to ML randomness.
- Further questions:
 - ~~Is partial computable randomness preserved under isomorphisms?~~ **No, computable randomness isn't invariant under permutations (see Merkle).**

Thank You!

These slides and the corresponding paper will be available on my webpage:

`math.cmu.edu/~jrute`

Or just Google me, "Jason Rute".