

Faster Algorithms For Approximate Common Divisors:

Breaking FHE Challenges Over The Integers

Yuanmi Chen¹, Phong Q. Nguyen²

Eurocrypt, 2012

¹ENS (France)

²INRIA (France) & Tsinghua University (China)

- 1 Motivation
- 2 The Trick
 - Approximate Common-Divisor Problem
 - Our Approach
 - Our Result
- 3 Other Applications
 - Noisy Factoring
 - Low-Exponent RSA
- 4 Conclusion

Motivation: Security of FHE schemes

Fully Homomorphic Encryption: Perform calculation on encrypted data!

There are many FHE schemes now, but very few come with **concrete parameters**:

- 1 Ideal lattices: [Gen09] \longrightarrow [GH10].
- 2 Approximate GCD: [vdGHV10] \longrightarrow [CMNT11].
- 3 ...

Question: How **secure** are the systems?

FHE based on Approx-GCD

We studies [vDGHV10] and [CMNT11] schemes, which are based on **Approx-GCD problem**, introduced in [HG01].

[CMNT11] schemes proposed unusual parameters, e.g. huge numbers.

It is not clear what is the best attack.

Our work

- 1 A **time/memory trade-off** for "algebraic" exhaustive search:
Improved attack on the FHE scheme of [CMNT11].
- 2 Several applications to cryptanalysis:
RSA, Factoring.

Note: a similar trade-off already appeared in Strassen factoring algorithm, but we show new uses.

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Approximate Common-Divisor Problem

Problem:

$$x_0 = pq_0$$

$$x_1 = pq_1 + r_1$$

$$x_2 = pq_2 + r_2$$

...

where p is a secret big prime. We are given x_i 's which are near multiples of p , except x_0 .

Question: Given x_i , recover p ?

Greatest Common-Divisor Problem

If there were no noise, the problem would be easy:

$$x_0 = pq_0$$

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Answer: $p \leftarrow \gcd(x_0, x_1)$.

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Question: Given x_i , and suppose $r_j < 2^\rho$, recover p ?

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Question: Given x_i , and suppose $r_i < 2^\rho$, recover p ?

Enumerate over all possible r .

$$p \leftarrow \gcd(x_0, (x_1 - i) \bmod x_0) \quad \forall 0 \leq i \leq 2^\rho - 1$$

2^ρ GCD operations.

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$$p \leftarrow \gcd \left(x_0, \prod_{i=0}^{2^p-1} (x_1 - i) \bmod x_0 \right) \quad i \leq 2^p - 1$$

2^p multiplications. ≈ 5 times faster than GCD.

Our Algorithm

Goal: $\prod_{i=0}^{2^\rho-1} (x_1 - i) \pmod{x_0}$

Observation: The set $S = \{0, \dots, 2^\rho - 1\}$ is structured:

$$S = \{s_{i,j}\} = \{u_i + v_j\}$$

$$U = \{u_i\}$$

$$V = \{v_j\}$$



Our Algorithm

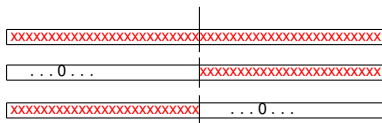
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forall si,j
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forall u_i $\|S\| = 2^p$

forall $(x, v_j - s_{i,j})$

$p \leftarrow p \cdot (x_1 - u_i - v_j)$

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$p \leftarrow 1$

forall u_i $\|S\| = 2^p$

Calculate in time $\tilde{O}(2^{p/2})$

$$F(x) \leftarrow \prod_j (x_1 - x - v_j)$$

$$p \leftarrow p \cdot F(u_i)$$

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forall $u_i \in U$: $F(x) \leftarrow \prod_{j \in S} (x_1 - x - v_j)$

forall $u_i \in U$: $F(x) \leftarrow F(x) \cdot (x_1 - x - u_i)$

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polynomial degree $2^{p/2}$

$2^{p/2}$ points

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$2^{\rho/2}$ points

Classical algorithms for fast evaluation of a $2^{\rho/2}$ -degree polynomial at $2^{\rho/2}$ points
 in $\tilde{O}(2^{\rho/2})$ time and space

Classical Tools

One knows how to:

- 1 Construct the polynomial $\prod_{i=0}^{2^s-1} (X - a_i)$ using **product tree** in time $\tilde{O}(2^s)$.

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Step 1 Construct product tree $\prod_{i=0}^{2^s-1} (X - a_i)$. $\tilde{O}(2^s)$

Step 2 Calculate $f(a_i) \leftarrow f(X) \bmod (X - a_i), \forall i$. $\tilde{O}(2^s)$

Tool (1): Product Tree

Calculate $\prod_{i=0}^{2^s-1} (X - a_i)$ in time $\tilde{O}(2^s)$.

$$X - a_0 \quad X - a_1 \quad X - a_2 \quad X - a_3 \quad \dots \quad X - a_{2^s-2} \quad X - a_{2^s-1}$$

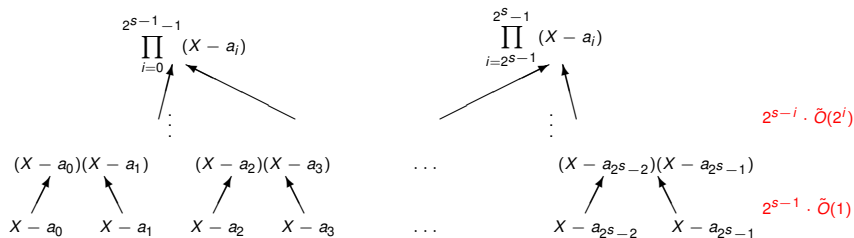
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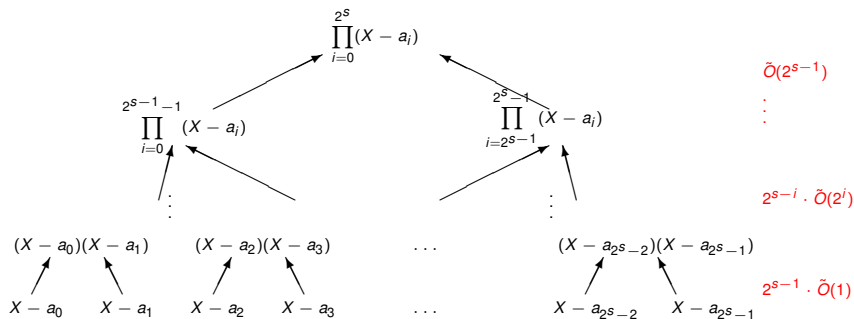
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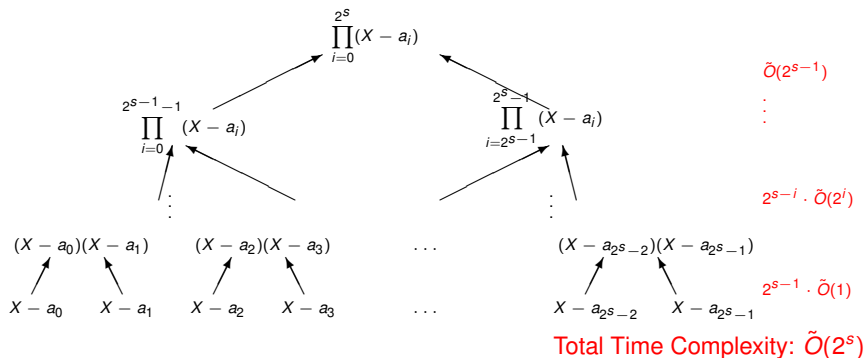
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Tool (2): Evaluation

Evaluate $f(X)$ on $\{a_0, \dots, a_{2^s-1}\}$, $\deg(f) \leq 2^s$ in time $\tilde{O}(2^s)$.

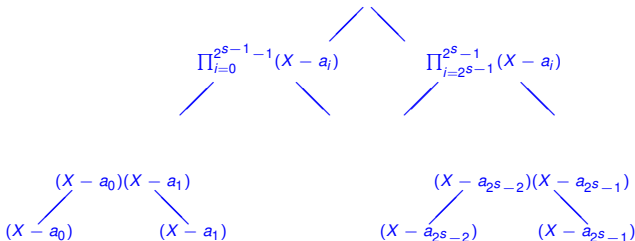
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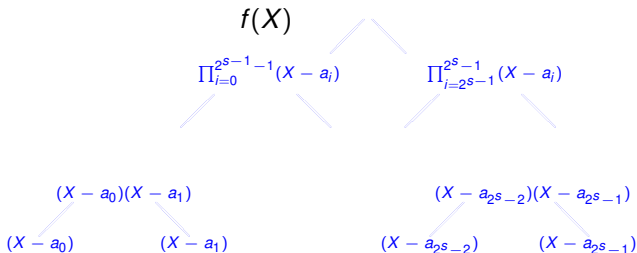


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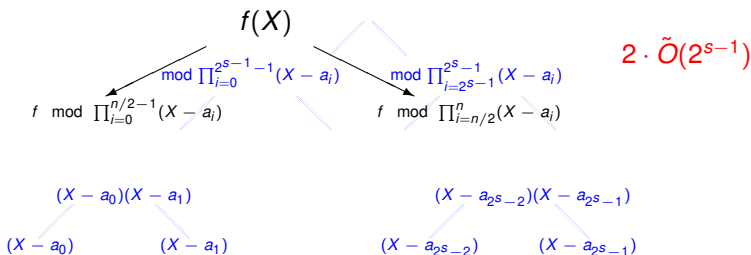


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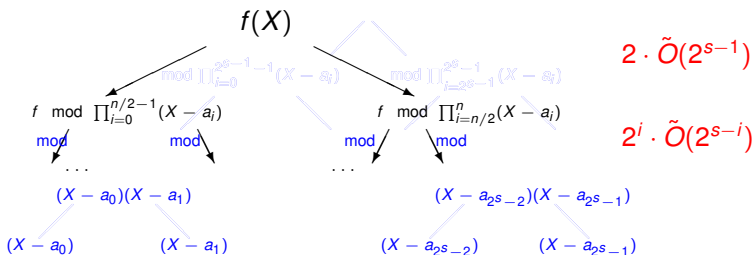


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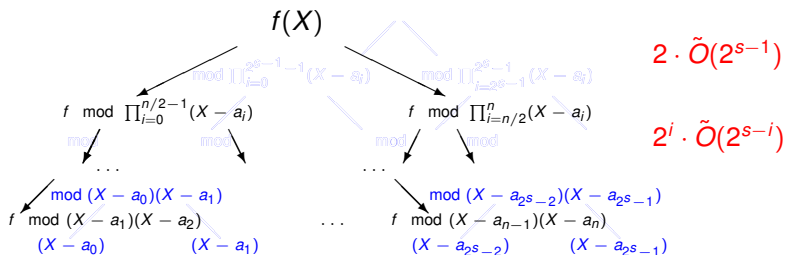


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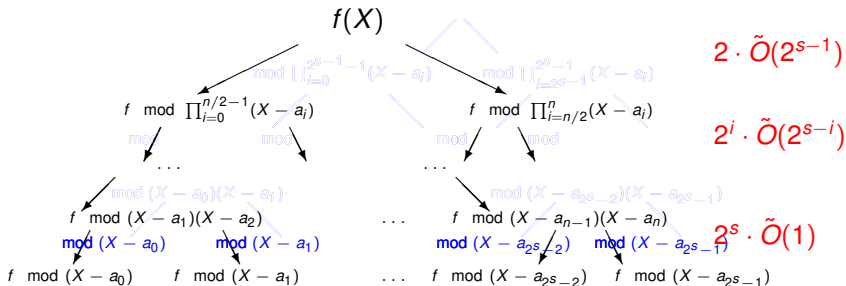


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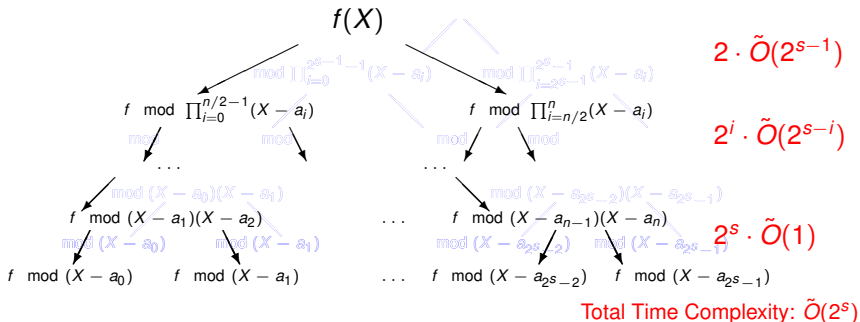


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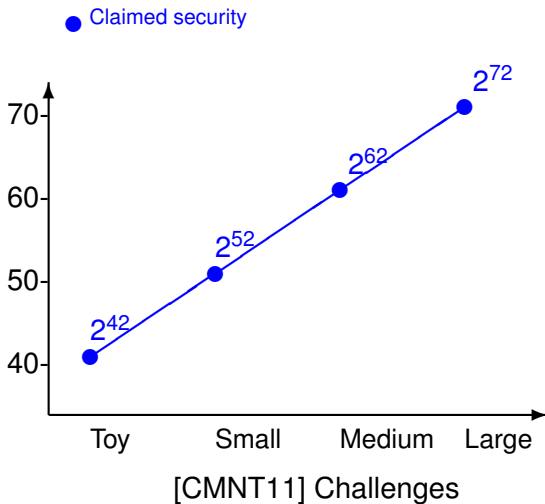
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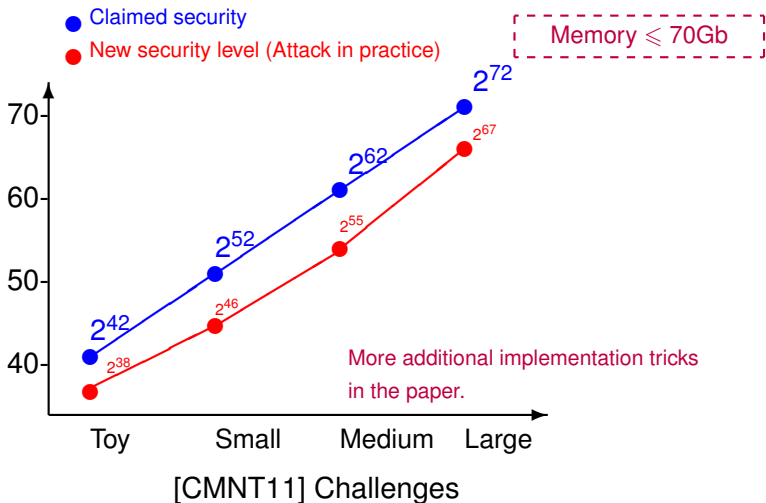
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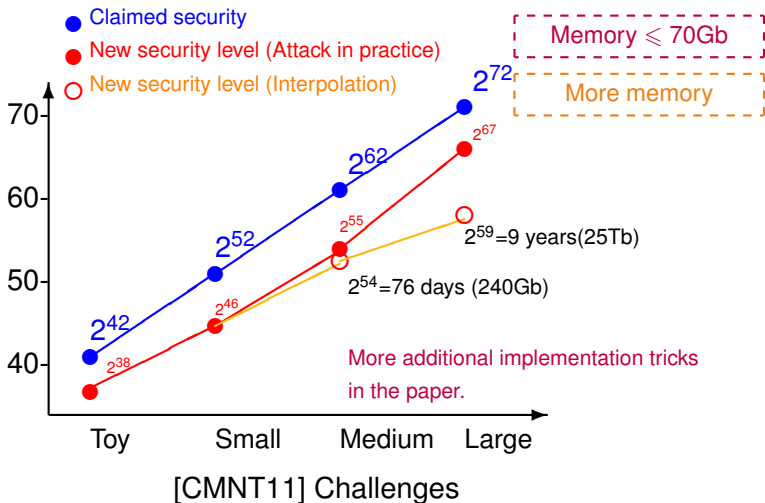
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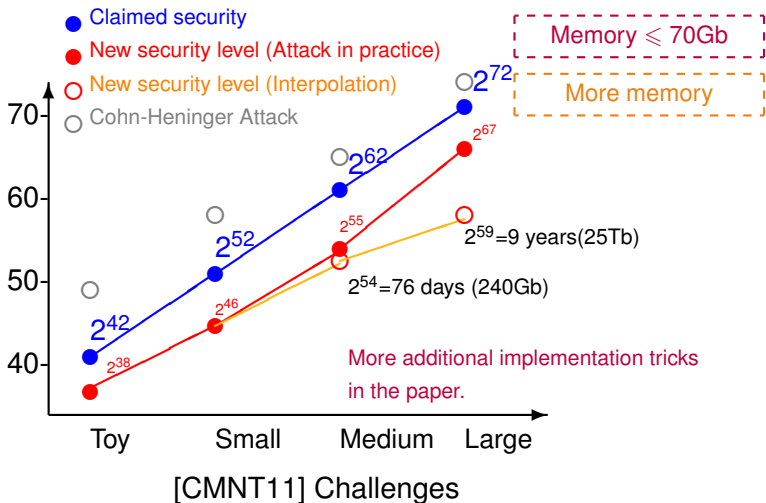
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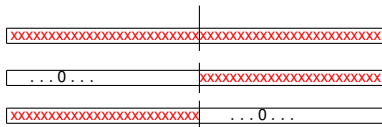
More than Approx-GCD

In general, if S is the direct sum of equal sized sets U and V ,

$$S = \{s_{i,j}\} = \{u_i + v_j\}$$

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time/memory trade-off

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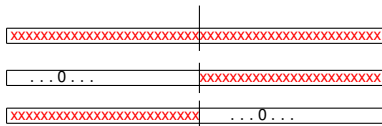
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In particular, S doesn't have to be just consecutive numbers.

Applications in factoring, low-exponent RSA...

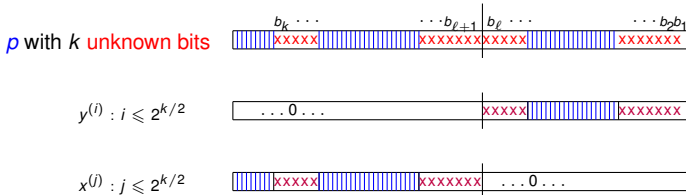
Noisy Factoring Problem: Key Recovery Attack

Consider $N = pq$, p is known except k bits. e.g. by side-channel attack.



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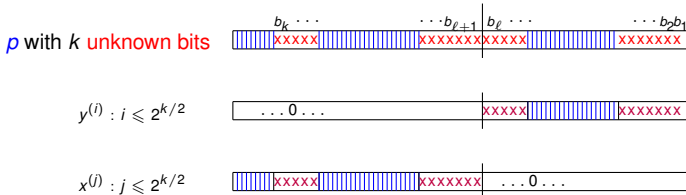


Evaluate $f(X) = \prod_i (X + y^{(i)})$ on all $x^{(j)}$.

Complexity: $\tilde{O}(2^{k/2})$

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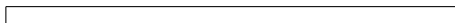
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Compared to Coppersmith's method, unknown bits do not have to be consecutive.

Noisy Factoring On Unknown Positions: Key Recovery Attack

Consider $N = pq$, we know p' which differs from p by k bits, whose positions are unknown.



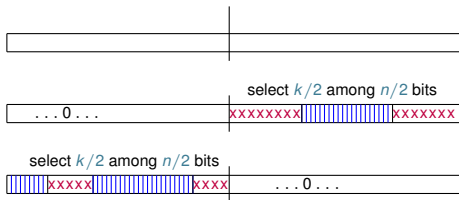
Noisy Factoring On Unknown Positions: Key Recovery Attack

Consider $N = pq$, we know p' which differs from p by k bits, whose positions are unknown.

split p' in 2 halves of $n/2$ bits.

$$y^{(i)} : i \leq \binom{n/2}{k/2}$$

$$x^{(j)} : j \leq \binom{n/2}{k/2}$$



Evaluate $f(X) = \prod_i (X + y^{(i)})$ on all $x^{(j)}$.

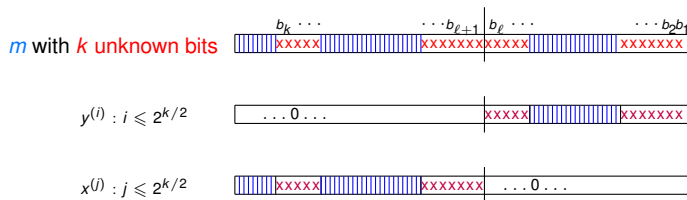
Complexity: $\tilde{O}\left(\sqrt{k \cdot \binom{n}{k}}\right)$

RSA-CRT With Noisy Message: Key Recovery Attack

RSA-CRT signature: given a message m , and s its faulty RSA signature.

Key recovery attack: $p \leftarrow \gcd(s^e - m, N)$.

Now, our **time/memory trade-off** applies when m has k noisy bits (e.g. signature padding).



Low-Exponent RSA problem: Message Recovery Attack

$c = m^e$ with e small.

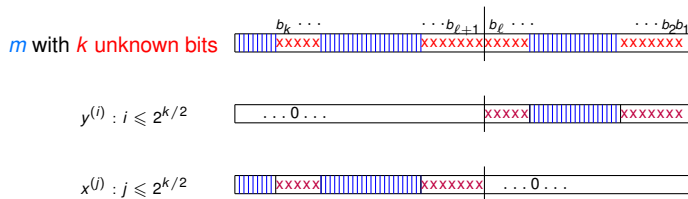
After a **decryption or fault attack**, m is known except k bits, whose positions maybe unknown.



Low-Exponent RSA problem: Message Recovery Attack

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Evaluate $f(X) = \prod_{i=1}^{2^{k/2}} ((X + y^{(i)})^e - c)$ on all $x^{(j)}$.

Complexity: $\tilde{O}(2^{\frac{k+e}{2}})$

Conclusion

We can "square-root" the running time for "algebraic" exhaustive search.

- 1 Faster attacks on [vDGHV10] and [CMNT11] FHE schemes.
- 2 Other applications to cryptanalysis: **noisy factoring** and **low-exponent RSA**.

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 - 2 Is there a more efficient attack on Approx-GCD?
 - 3 Can we use more x_i to speed up the attack?

$$\begin{aligned}
 x_0 &= pq_0 \\
 x_1 &= pq_1 + r_1 \\
 x_2 &= pq_2 + r_2 \\
 &\dots
 \end{aligned}$$

Analysis Of FHE Schemes

There are a lot of works on FHE schemes but very few on attacks.

If one wants to know how practical and secure is FHE, we need more work on attacks and concrete parameters.

Thank you!

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